

Static Complexity Analysis of Programs

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In this paper we explicate the proof calculus introduced in Kristiansen & Jones [10]. We consider an imperative programming language that is *natural*, in the sense that it is an essential fragment of many popular real-life programming languages, and *powerful*, in the sense that it yields full Turing computability. By doing derivations in our calculus, we are able to establish useful information about the computational complexity of programs.

Related Work: Our proof calculus is based on an analysis of the relationship between the resource requirements of a computation and the way data might flow during the computation. This analysis extends and refines the insights acquired by research as done by Bellantoni & Cook ([2] normal and safe variables), Leivant ([16] ramification), and in particular, Kristiansen & Niggl ([11, 12] measures). The insight that there is a relationship between the absence and presence of successor-like functions and the computational complexity of a program is a part of the foundation of our calculus, see e.g., Jones [6, 7], Kristiansen & Voda [13, 14], and Kristiansen [9].

Even if our research builds on, and is comparable to, the research discussed above, it has a different emphasis, e.g., we are not aiming at implicit characterisations of complexity classes (even if such characterisations will be easy corollaries of our results). The overall goal of our research is to achieve a better understanding of the relationship between syntactical constructions in natural programming languages and the computational resources required to execute the programs.

Some research has been conducted along these lines: a thesis by Caseiro [4]; papers by Lee, Jones & Ben-Amram, and Jones & Bohr [15, 8] which analyse the relationship between program syntax and program termination; and a thesis by Frederiksen [5] that contains syntactical flow analyses sufficient to recognise that a functional program to runs in polynomial time. In a recent paper Niggl and Wunderlich [17] employ matrices reminiscent of the ones appearing in our calculus, but their method shows far fewer programs to be polynomially bounded than the method of the current paper. Finally, the recent research of Marion, and others, on resource control and quasi-interpretations seems related to the research presented in this paper, see Bonafante, Marion & Moyon [3].

Programs, Commands and Expressions

We consider nondeterministic imperative programs that manipulate natural numbers (non-negative integers) held in a fixed number of program variables X_1, \dots, X_n .

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Syntax: *Expressions and Commands* have forms given by the grammar

$$\begin{aligned}
X \in \text{Variable} & ::= X_1 \mid X_2 \mid X_3 \mid \dots \\
k \in \text{Constant} & ::= \text{decimal number} \\
b \in \text{Boolean exp} & ::= e = e, e < e, \text{ etc.} \\
e \in \text{Expression} & ::= X \mid e + e \mid e * e \mid e - e \mid k \\
C \in \text{Command} & ::= \text{skip} \mid X := e \mid C; C \mid \text{loop } X \{C\} \\
& \quad \mid \text{if } b \text{ then } C \text{ else } C \mid \text{while } b \text{ do } \{C\}
\end{aligned}$$

The variable X is not allowed to occur in the body C of the iteration $\text{loop } X \{C\}$.

Semantics: A command is executed as expected from its syntax, so we omit a detailed formalisation. At any point in time each variable X_i holds a natural number x_i (possibly 0), and the expressions are evaluated in a standard way without any side effects; the operators $*$, $+$, $-$ are respectively multiplication, addition and subtraction. The loop command $\text{loop } X \{C\}$ executes the command C in its body m times in a row, where m is the value stored in X when the loop starts. The command $\text{if } b \text{ then } C_1 \text{ else } C_2$ executes the command C_1 (respectively C_2) if b evaluates to true (respectively false). The command $C_1; C_2$ executes first the command C_1 and then the command C_2 . Commands of the form $X := e$ are assignment statements, and the command skip does nothing. Finally, the command $\text{while } b \text{ do } \{C\}$ is an ordinary while-loop. Hence, the semantics of our language is very standard.

Let C be a command whose variables are a subset of $\{X_1, \dots, X_n\}$. The command execution relation $\llbracket C \rrbracket(x_1, \dots, x_n \rightsquigarrow x'_1, \dots, x'_n)$ holds iff the variables X_1, \dots, X_n respectively hold the numbers x_1, \dots, x_n when the execution of C starts, then the variables X_1, \dots, X_n respectively hold the numbers x'_1, \dots, x'_n when the execution terminates. Similarly, the evaluation expression relation $\llbracket e \rrbracket(x_1, \dots, x_n \rightsquigarrow v)$ holds iff the evaluation of e , when variables X_1, \dots, X_n are as above, yields numerical value v .

Statements and Truth

Given command C , our goal is to discover polynomially bounded data-flow relations between the *initial values* x_1, \dots, x_n of respectively X_1, \dots, X_n and the *final value* x'_i of X_i (for $i = 1, \dots, n$) that hold whenever $\llbracket C \rrbracket(x_1, \dots, x_n \rightsquigarrow x'_1, \dots, x'_n)$. E.g., consider simple commands $C \equiv Y := U + V$ and $C' \equiv Y := Y + Y$. The sequential compositions $C; C$, and $C; C'$, and the iteration $\text{loop } X \{C\}$ all have polynomially bounded data-flow relations, e.g., $\llbracket C; C' \rrbracket(y, u, v \rightsquigarrow y', u', v')$ implies $y' \leq 2u + 2v$ and $u' \leq u$ and $v' \leq v$. On the other hand, the data flow of the command $C'' \equiv Y := 1; \text{loop } X \{C'\}$ is not polynomially bounded, since $\llbracket C'' \rrbracket(x, y \rightsquigarrow x', y')$ implies $y' = 2^x$.

mwp-Bounds on Value Growth: An *mwp*-bound (denoted W, V, U, \dots) is a number-theoretic expression of form $\max(\vec{x}, q(\vec{y})) + p(\vec{z})$ where \vec{x} , \vec{y} , and \vec{z} are disjoint lists of variables, and q and p are honest polynomials¹. The *m-variables* of an *mwp*-bound $W \equiv \max(\vec{x}, q(\vec{y})) + p(\vec{z})$ are those in \vec{x} ; the *w-variables* of W are those in \vec{y} ; and the *p-variables* of W are those in \vec{z} . The notation $W(\vec{x}; \vec{y}; \vec{z})$ displays the variables in an *mwp*-bound W in order, where \vec{x} , \vec{y} and \vec{z} are respectively the *m*-, *w*- and *p*-variables of W .

¹A polynomial p is *honest* if it is monotone in all its variables, e.g., if y in p implies $p(y, \vec{x}) \leq p(y + 1, \vec{x})$.

(In *mwp*, *m* stands for “maximum”, *p* stands for “polynomial”, and *w* stands for “weak polynomial”.) We will also use a more abstract notation $\mathbf{val}_W(x)$ to relate an *mwp*-bound W and a variable x :

$$\mathbf{val}_W(x) = \begin{cases} m & \text{if } x \text{ is an } m\text{-variable of } W \\ w & \text{if } x \text{ is an } w\text{-variable of } W \\ p & \text{if } x \text{ is an } p\text{-variable of } W \\ 0 & \text{otherwise, i.e. if } x \text{ does not occur in } W \end{cases}$$

We will use *mwp*-bounds to describe bounds on the value growth of variables, e.g., if $\llbracket X_1 := X_1 + X_2 \rrbracket(x_1, x_2 \rightsquigarrow x'_1, x'_2)$, then we have $x'_1 \leq W(x_1; ; x_2)$ where $W \equiv \max(x_1, 0) + x_2$. A slightly more sophisticated example is given in Example 1

Example 1. We have

$$\llbracket \text{loop } X_3 \{ X_1 := X_1 + X_2 \} \rrbracket(x_1, x_2, x_3 \rightsquigarrow x'_1, x'_2, x'_3) \Rightarrow W_1 \geq x'_1 \wedge W_2 \geq x'_2 \wedge W_3 \geq x'_3$$

where $W_1(x_1; ; x_2, x_3) \equiv x_1 + x_2 \cdot x_3$ and $W_2(x_2; ;) \equiv x_2$ and $W_3(x_3; ;) \equiv x_3$. \square

It is important to note that *mwp*-bounds are not unique in the sense that a number-theoretic expression might be numerically equal to several different *mwp*-bounds.

Example 2. The expression $x_1 + x_2$ has several different valid *mwp*-bound descriptions, e.g. U, V, W where $U(; ; x_1, x_2) \equiv \max(0, x_1 + x_2) + 0$, and $V(x_1; ; x_2) \equiv \max(x_1, 0) + x_2$ and $W(x_2; ; x_1) \equiv \max(x_2, 0) + x_1$ \square

***mwp*-Bounds Represented by Vectors and Matrices:** We will represent an *mwp*-bound W over the variables x_1, \dots, x_n by a column vector

$$V = \begin{pmatrix} \mathbf{val}_W(x_1) \\ \mathbf{val}_W(x_2) \\ \vdots \\ \mathbf{val}_W(x_n) \end{pmatrix}$$

in a matrix, e.g., if $n = 5$, an *mwp*-bound of the form $\max(x_5, q(x_2, x_4)) + p(x_1)$ is represented by the vector $\begin{pmatrix} p \\ w \\ 0 \\ w \\ m \end{pmatrix}$. Such a vector representation abstracts away the exact polynomials, but preserve the form of the *mwp*-bounds. An $n \times n$ matrix consists of n column vectors (V_1, \dots, V_n) , and thus an $n \times n$ matrix over $\{0, m, w, p\}$ will represent n *mwp*-bounds.

Example 3. Example 1 can now be expressed much more concisely in matrix form, but the exact polynomials involved are lost:

$$\text{loop } X_3 \{ X_1 := X_1 + X_2 \} : \begin{pmatrix} m & 0 & 0 \\ p & m & 0 \\ p & 0 & m \end{pmatrix}$$

\square

The Meaning of a Statement: *Statements* are of the form $C : M$ where C is a command over the program variables X_1, \dots, X_n and M is an $n \times n$ matrix. Example 3 indicates how a statement can be read as an assertion of the existence of certain *mwp*-bounds: For $i = 1, \dots, n$ there exists an *mwp*-bound W_i such that, whenever $\llbracket C \rrbracket(\vec{x} \rightsquigarrow \vec{x}')$, we have $x'_i \leq W_i$ where W_i has the form given by the i 'th column vector of M . We will now give the formal definition of *truth*.

Definition 1. Let e be an expression over the variables X_1, \dots, X_n , and let $V = (\alpha_1, \alpha_2, \dots, \alpha_n)$ be an $n \times 1$ column vector. A *statement* $e : V$ is *true*, written $\models e : V$, iff there exists an *mwp*-bound W such that

1. $\llbracket e \rrbracket(x_1, \dots, x_n \rightsquigarrow v)$ implies $W \geq v$
2. $\text{val}_W(x_i) = \alpha_i$, for $i \in \{1, \dots, n\}$.

Let C be a command over the variables X_1, \dots, X_n , and let M be an $n \times n$ matrix. A *statement* $C : M$ is *true*, written $\models C : M$, iff there exist *mwp*-bounds W_1, \dots, W_n such that

1. $\llbracket C \rrbracket(x_1, \dots, x_n \rightsquigarrow x'_1, \dots, x'_n) \Rightarrow W_1 \geq x'_1 \wedge \dots \wedge W_n \geq x'_n$
2. $\text{val}_{W_j}(x_i) = M_{ij}$, for $i, j \in \{1, \dots, n\}$.

□

The truth of $C : M$ implies that any values computed by the command C will be polynomially bounded in the input values, and if a command C computes a function growing exponentially, the statement $C : M$ will be false for any matrix M . For example, the value computed into X_1 by the command $\text{loop } X_2 \{X_1 := X_1 + X_1\}$ grows exponentially, and thus the command has no *mwp*-bounds, i.e., the statement $\text{loop } X_2 \{X_1 := X_1 + X_1\} : M$ is false for any M .

***mwp*-Algebra and Notation**

We now introduce an *mwp*-algebra and some basic vector and matrix operations. This section is quite standard and not peculiar to our problem, except for the concrete choices of the set of scalars, and operations on them. For more on related algebra, see e.g. [1].

Scalars: A *scalar* is an element of $\mathcal{V} = \{0, m, w, p\}$. The elements in \mathcal{V} are ordered as follows: $0 < m < w < p$. We use Greek letter $\alpha, \beta, \gamma, \dots$ to denote the elements in \mathcal{V} . The *least upper bound* of $\alpha, \beta \in \mathcal{V}$ is denoted by $\alpha + \beta$, i.e., $\alpha + \beta = \alpha$ if $\alpha \geq \beta$; otherwise $\alpha + \beta = \beta$. Let $\alpha_1, \dots, \alpha_n$ be a sequence of values from \mathcal{V} , then $\sum_{i=1 \dots n} \alpha_i \stackrel{\text{def}}{=} \alpha_1 + \dots + \alpha_n$. The *product* of $\alpha, \beta \in \mathcal{V}$ is denoted by $\alpha \times \beta$ and defined by $\alpha \times \beta = \alpha + \beta$ if $\alpha, \beta \in \{m, w, p\}$; otherwise $\alpha \times \beta = 0$.

Vectors: We use V, U, T, \dots to denote vectors over \mathcal{V} , and V_i denotes the i 'th element in the vector V . The *least upper bound* $T \oplus U$ of the vectors T and U is defined by $V = T \oplus U$ iff $V_i = T_i + U_i$. A *vector* should be thought of as a column vector in an $n \times n$ matrix, but sometimes, for typographical reasons, we write it horizontally: $V = (\alpha_1, \dots, \alpha_n)$. The *scalar product* αV is defined by $\alpha(\alpha_1, \dots, \alpha_n) = (\alpha \times \alpha_1, \dots, \alpha \times \alpha_n)$.

Matrices: We use M, A, B, C, \dots to denote $(n \times n)$ matrices over \mathcal{V} , and M_{ij} denotes the element in the i 'th row and j 'th column in the matrix M . The *least upper bound* $A \oplus B$ of the matrices A and B is defined component wise. Define the *product* $A \otimes B$ of the matrices A and B by $M = A \otimes B$ iff $M_{ij} = \sum_{k=1, \dots, n} A_{ik} \times B_{kj}$ (standard matrix multiplication). The *zero matrix* is denoted by $\mathbf{0}$. We define $\mathbf{0}$ by $M = \mathbf{0}$ iff $M_{ij} = 0$ for all indices i, j . We have $\mathbf{0} \oplus M = M \oplus \mathbf{0} = M$ for any matrix M . The *identity matrix* is denoted by $\mathbf{1}$. We define $\mathbf{1}$ by $M = \mathbf{1}$ iff $M_{ij} = m$ for $i = j$, and $M_{ij} = 0$ for $i \neq j$. We have $\mathbf{1} \otimes M = M \otimes \mathbf{1} = M$ for any matrix M .

The Closure Operator: A unary operation on matrices, denoted $*$ and called *closure* or *star*, is defined by the infinite sum

$$M^* = \mathbf{1} \oplus M \oplus (M \otimes M) \oplus (M \otimes M \otimes M) \oplus (M \otimes M \otimes M \otimes M) \oplus \dots$$

Let \mathcal{M} denote the set of $(n \times n)$ matrices. The algebraic structure $(\mathcal{M}, \oplus, \otimes, \mathbf{0}, \mathbf{1})$ is a finite closed semiring. The closure operator is defined in any closed semiring, and we have $M^* = \mathbf{1} \oplus (M \otimes M^*)$.

Vector and Matrix Modification Notation: Let M be a matrix and let V be a vector. Then $M \stackrel{k}{\leftarrow} V$ denotes the matrix obtained by replacing the k 'th column vector in M by the vector V , that is, $M' = M \stackrel{k}{\leftarrow} V$ iff $M'_{ij} = V_i$ if $j = k$, and $M'_{ij} = M_{ij}$ if $j \neq k$. Hence, if $n = 4$ and $V = \begin{pmatrix} m \\ p \\ 0 \\ p \end{pmatrix}$, then

$$\mathbf{1} \stackrel{2}{\leftarrow} V = \begin{pmatrix} m & 0 & 0 & 0 \\ 0 & m & 0 & 0 \\ 0 & 0 & m & 0 \\ 0 & 0 & 0 & m \end{pmatrix} \stackrel{2}{\leftarrow} \begin{pmatrix} m \\ p \\ 0 \\ p \end{pmatrix} = \begin{pmatrix} m & m & 0 & 0 \\ 0 & p & 0 & 0 \\ 0 & 0 & m & 0 \\ 0 & p & 0 & m \end{pmatrix}$$

Compact Vector and Matrix Notations: Occasionally we will write a non-0 vector entry $V_i = \alpha$ vertically as $\begin{matrix} \alpha \\ i \end{matrix}$, and identify the vector V with the set of all of its non-0 entries, e.g., the set $\{m, m, p\}$ is identified with the vector $(m, 0, m, p)$. We also identify matrix M with its set of non-0 entries M_{ij} , writing $M \equiv \{i \rightarrow j \mid M_{ij} = \alpha \neq 0\}$. Following this line, a column vector $\{\alpha_1 \rightarrow j, \alpha_2 \rightarrow j, \dots, \alpha_k \rightarrow j\}$ can be abbreviated to $\{\alpha_1 \alpha_2 \dots \alpha_k \rightarrow j\}$. Hence, when $n = 4$, the matrix

$$\begin{pmatrix} m & 0 & 0 & 0 \\ m & p & p & 0 \\ m & m & m & 0 \\ 0 & 0 & 0 & m \end{pmatrix}$$

can be written $\{m m m \rightarrow 1, p m \rightarrow 2, p m \rightarrow 3, m \rightarrow 4\}$.

A Calculus for Deriving Statements

In this section we give a proof calculus for deriving true statements. We just give derivation rules for so-called *core* expressions, i.e. the expressions built up from variables by applying the operators $+$ (addition) and $*$ (multiplication). The calculus easily extends to a calculus for the full language, that is, a calculus that also can handled assignments of constants in expressions and the subtraction operator. Due to space considerations we will not discuss the inference rule for the while-loop.

Assigning Vectors to Expressions: The *variables of expression* e , written $\text{var}(e)$, is a set of natural numbers. Let $i \in \text{var}(e)$ iff the variable X_i occurs in e .

We derive $\vdash e : V$, for core expression e and vector V , by the rules

$$(E1) \quad \vdash X_i : \{^m_i\} \qquad (E2) \quad \vdash e : \{^w_i \mid i \in \text{var}(e)\}$$

$$(E3) \quad \frac{\vdash e_1 : U \quad \vdash e_2 : V}{\vdash e_1 + e_2 : pU \oplus V} \qquad (E4) \quad \frac{\vdash e_1 : U \quad \vdash e_2 : V}{\vdash e_1 + e_2 : U \oplus pV}$$

When $\vdash e : V$, we will say that the calculus *assigns* the vector V to the expression e . Further, if $\vdash e : V$ and $V_i = \alpha \in \{m, w, p\}$, we will say that the variable X_i in the expression e is labeled α .

The rule (E1) says that if an expression is just a single variable, then this variable can be labeled m . The rule (E2) says that we always can label all the variables in an expression by w 's. The calculus might assign several different vectors to the same expression, in particular, the rules (E3) and (E4) give several options for how to label the variables in an expression containing the operator $+$. The various options corresponds to various forms of valid mwp -bounds, see Example 2.

Example 4. We have $\vdash X_1 + X_2 : \{^{ww}_{1\ 2}\}$ by (E2). Further, we have the derivation

$$\frac{\vdash X_1 : \{^m_1\} \quad \vdash X_2 : \{^m_2\}}{\vdash X_1 + X_2 : p\{^m_1\} \oplus \{^m_2\}}$$

by (E1) and (E3), and thus, since $p\{^m_1\} \oplus \{^m_2\} = \{^{pm}_{1\ 2}\}$, we have $\vdash X_1 + X_2 : \{^{pm}_{1\ 2}\}$. By a symmetric derivation applying (E4), we also have $\vdash X_1 + X_2 : \{^{mp}_{1\ 2}\}$. Thus the calculus assigns (at least) three different vectors to the expression $X_1 + X_2$. The reader should compare the tree vectors to the three mwp -bounds given in Example 2. \square

A net effect of the rules is that at most one variable in an expression can be labeled m , and in the case when one variable is labeled m , all the other variables have to be labeled p . This corresponds to the fact that if q is an honest polynomial depending on $\vec{x}, \vec{y}, \vec{z}$, and $W(\vec{x}; \vec{y}; \vec{z})$ is an mwp -bound such that $q \leq W(\vec{x}; \vec{y}; \vec{z})$, then the list of \vec{x} of m -variables will contain at most one variable; further, if the list \vec{x} contain one variable, then the list \vec{y} of w -variables has to be empty.

Assigning Matrices to Commands: We derive $\vdash C : M$, for command C and matrix M , by the rules

$$(S) \quad \vdash \text{skip} : \mathbf{1} \qquad (A) \quad \frac{\vdash e : V}{\vdash X_j := e : \mathbf{1} \stackrel{j}{\leftarrow} V}$$

$$(C) \quad \frac{\vdash C_1 : A \quad \vdash C_2 : B}{\vdash C_1 ; C_2 : A \otimes B} \qquad (I) \quad \frac{\vdash C_1 : A \quad \vdash C_2 : B}{\vdash \text{if } b \text{ then } C_1 \text{ else } C_2 : A \oplus B}$$

In contrast to the rules above, the rules for loop statement have side a condition

$$(L) \quad \frac{\vdash C : M}{\vdash \text{loop } X_\ell \{C\} : M^* \oplus \{^p_{\ell \rightarrow j} \mid \exists i [M_{ij}^* = p]\}} \quad (\text{if } \forall i [M_{ii}^* = m])$$

The side condition says that the closure M^* should have nothing but m 's on its diagonal. The rule (L) is not applicable if this condition is not fulfilled.

When $\vdash C:M$, we will say that the calculus *assigns* the matrix M to the command C . Further, we will say that a command is *derivable* if the calculus assign at least one matrix to the command.

Theorem 1 (Soundness). $\vdash C:M$ implies $\models C:M$.

The proof of Theorem 1 is not yet published, but we have carried out all the details of the extensive and highly non-trivial proof.

Discussion and Explanation of the Calculus

We arrived at our calculus by thoroughly analysing how data might flow in computations. The observation that certain pattern of flow guaranteed polynomial bounds on the computed values, whereas other patterns did not, eventually led us to the *mwp*-bounds and their particular form. Moreover, we observed that when it comes to establish the *existence* of polynomial bounds, it will be profitable keeping track of certain vital information on the data flow rather than information of more number-theoretic nature, like e.g. coefficients and degrees of polynomials. This led us to a proof calculus where matrices are used in a book-keeping process recording information on data flow.

Our calculus records three different types of flow: *m*-flow, *w*-flow and *p*-flow. An $n \times n$ matrix M over $\{0, m, w, p\}$ represents flow relations over the variables X_1, \dots, X_n in a natural way, that is, $M_{ij} = \alpha \neq 0$ iff there is an α -flow from the source variable X_i to the target variable X_j ; and $M_{ij} = 0$ iff the source variable X_i 's value is not used to compute the target variable X_j 's new value, that is, "no flow" from X_i to X_j . If the statement $C:M$ is derivable in the calculus, the matrix M gives sound data-flow relations for the command C .

m-Flow: *m*-Flow is harmless in the sense that data flowing in a program where *m*-flow only occur, will be trivially polynomially bounded. None of the input values will ever be increased, and hence, any value computed by such a program will be bounded by $\max(\vec{x})$ where \vec{x} are the input values. Thus, our calculus does not impose any restrictions on the *m*-flow in the derivable programs, still, the calculus will keep track of the *m*-flow in programs. We will now study some examples illustrating the book-keeping facilities of the calculus. The examples show derivations of commands where data *m*-flows between the variables X_1, X_2, X_3, X_4 .

Primitive Commands: By the axiom (S) we have $\vdash \text{skip}:\mathbf{1}$ where $\mathbf{1}$ is the unity matrix, i.e. $\mathbf{1} = \{^m_1 \rightarrow 1, ^m_2 \rightarrow 2, ^m_3 \rightarrow 3, ^m_4 \rightarrow 4\}$. The derivation reflects the fact that in a command doing nothing, there is an *m*-flow from each variable to itself.

The derivation

$$\frac{\vdash X_2 : \begin{pmatrix} 0 \\ m \\ 0 \\ 0 \end{pmatrix}}{\vdash X_1 := X_2 : \begin{pmatrix} 0 & 0 & 0 & 0 \\ m & m & 0 & 0 \\ 0 & 0 & m & 0 \\ 0 & 0 & 0 & m \end{pmatrix}}$$

starts by an application of the axiom (E1) and proceeds an application of the assignment rule (A). The derivation registers the *m*-flow from X_2 to X_1 , and the *m*-flow from X_i to X_i for $i = 2, 3, 4$.

Composition and Matrix Multiplication: In the command $X_1 := X_2; X_2 := X_3; X_3 := X_1$ there is obviously m -flow from X_2 to X_1 , and m -flow from X_3 to X_2 . There is also m -flow from X_2 to X_3 since when the assignment $X_3 := X_1$ takes places, the initial content of X_1 will be replaced by the initial content of X_2 . The next derivation shows how our calculus keeps track of the data flow in the program by matrix multiplication.

$$\begin{array}{c}
\frac{\vdash X_2 : \begin{pmatrix} 0 \\ m \\ 0 \\ 0 \end{pmatrix}}{\vdash X_1 := X_2 : \begin{pmatrix} 0 & 0 & 0 & 0 \\ m & m & 0 & 0 \\ 0 & 0 & m & 0 \\ 0 & 0 & 0 & m \end{pmatrix}}{\vdash X_1 := X_2; X_2 := X_3 : \begin{pmatrix} 0 & 0 & 0 & 0 \\ m & 0 & 0 & 0 \\ 0 & m & m & 0 \\ 0 & 0 & 0 & m \end{pmatrix}} \quad \frac{\vdash X_3 : \begin{pmatrix} 0 \\ 0 \\ m \\ 0 \end{pmatrix}}{\vdash X_2 := X_3 : \begin{pmatrix} m & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & m & m & 0 \\ 0 & 0 & 0 & m \end{pmatrix}}{\vdash X_3 := X_1 : \begin{pmatrix} m & 0 & m & 0 \\ 0 & m & 0 & 0 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & m \end{pmatrix}} \\
\hline
\vdash X_1 := X_2; X_2 := X_3; X_3 := X_1 : \begin{pmatrix} 0 & 0 & 0 & 0 \\ m & 0 & m & 0 \\ 0 & m & 0 & 0 \\ 0 & 0 & 0 & m \end{pmatrix}
\end{array}$$

The bottom line of the derivation is written

$$\vdash X_1 := X_2; X_2 := X_3; X_3 := X_1 : \{ {}^m_2 \rightarrow 1, {}^m_3 \rightarrow 2, {}^m_2 \rightarrow 3, {}^m_4 \rightarrow 4 \}$$

in compact notation. Notice that it is easy to read off the data flow from the compact notation as ${}^\alpha_i \rightarrow j$ signifies α -flow from X_i to X_j .

Loops and the Closure Operator: Let $C^0 \equiv \text{skip}$ and $C^{n+1} \equiv C; C^n$. Further, let $M^0 = \mathbf{1}$ and $M^{n+1} = M \otimes M^n$. In general, the calculus keeps track of the flow in the command $C_1; C_2$ by multiplying the matrix assigned to C_1 by the matrix assigned to C_2 . Hence, if the matrix M records the m -flow in the command C , then the matrix $\mathbf{1}$ keeps track of the m -flow in C^0 ; the matrix M^1 keeps track of the m -flow in C^1 ; the matrix M^2 keeps track of the m -flow in C^2 ; and so on. The closure M^* where

$$M^* = \mathbf{1} \oplus M \oplus (M \otimes M) \oplus (M \otimes M \otimes M) \oplus (M \otimes M \otimes M \otimes M) \oplus \dots$$

will keep track of the m -flow in the commands `loop X {C}` and `while b do {C}`.

Let us return to our example. We have assigned the matrix

$$A = \{ {}^m_2 \rightarrow 1, {}^m_3 \rightarrow 2, {}^m_2 \rightarrow 3, {}^m_4 \rightarrow 4 \}$$

to the command $C \equiv X_1 := X_2; X_2 := X_3; X_3 := X_1$, and now we want to assign a matrix to the command `loop X4 {C}` by applying the inference rule

$$(L) \quad \frac{\vdash C : M}{\vdash \text{loop } X_\ell \{C\} : M^* \oplus \{ {}^p_\ell \rightarrow j \mid \exists i [M^*_{ij} = p] \}} \quad (\text{if } \forall i [M^*_{ii} = m])$$

We have $A^* = \{ {}^m_2 \rightarrow 1, {}^m_3 \rightarrow 2, {}^m_2 \rightarrow 3, {}^m_4 \rightarrow 4 \}^* = \{ {}^{mmm}_{123} \rightarrow 1, {}^{mm}_{23} \rightarrow 2, {}^{mm}_{23} \rightarrow 3, {}^m_{4} \rightarrow 4 \}$. There are only m 's on the diagonal of A^* , and thus the side condition of the inference rule is satisfied. Further, we have $A^* \oplus \{ {}^p_\ell \rightarrow j \mid \exists i [A^*_{ij} = p] \} = A^* \oplus \mathbf{0} = A^*$ and thus

$$\frac{\vdash C : A}{\vdash \text{loop } X_4 \{C\} : A^*}$$

is a valid instantiation of inference rule (L).

Conditionals and Matrix Addition: The inference rule for the if-then-else construction works rather straightforwardly, and no examples should be required to convince the reader that if the matrix A keeps tracks of the m -flow in the command C_1 , and the matrix B keeps track of the m -flow in the command C_2 , then the matrix $A \oplus B$ will keep track of (gives an upper bound for) the m -flow in the command `if b then C_1 else C_2` .

w -Flow and p -Flow: The technical machinery for tracing w -flow and p -flow is of course an extension of the machinery tracing the m -flow. Unfortunately, we do not have any room for explicating the details, but the reader should note that the ordering of the scalars, i.e. $0 < m < w < p$, plays a significant role. However, in contrast to m -flow, w -flow and p -flow might be harmful in the sense that certain patterns of such flow might not be polynomially bounded. Thus, our calculus has to impose restrictions on the w - and p -flow of the derivable commands, and it turns out that it is sufficient to preclude *reflexive* w - and p -flow inside loops. In contrast to irreflexive p -flow, irreflexive w -flow is *iteration-independent*, and by taking advantage of this nuance between p -flow and w -flow, we achieve a more complete calculus, that is, a calculus where the inference rules are not weaker than necessary. In the following we will study some examples and elaborate on w -flow, p -flow, (ir)reflexivity and iteration-(in)dependency.

Reflexivity: We will say that the w -flow (p -flow) in a command is reflexive when there is a w -flow (p -flow) from a variable to itself. When there is w -flow (p -flow) from a source variable X_j to a target variable X_i , the data flowing might be increased, e.g. doubled, and hence, if data w -flows (p -flows) from X_i to X_i in a command C , the content of X_i might be doubled by executing C . Such a doubling entails that the data flow in the program `loop X_ℓ { C }` not will be polynomially bounded.

The side condition of the rule (L) prevents derivations of commands where reflexive w - and p -flow takes place inside loops. To apply the rule, it is required that the closure of matrix in the premise has nothing but m 's on the diagonal. If there are only m 's on the diagonal of the closure, there cannot be any w 's or p 's there, and this signifies that there will be no reflexive w -flow or p -flow when the command in the premise is executed inside a loop.

There is harmful reflexive flow in the command `$X_1 := X_1 + X_1$` as data flowing from X_1 to X_1 might be increased during the flow. (If X_1 holds any number different from 0, the data *will* be increased.) Let us study what happens when we search for a derivation of the command `loop X_2 { $X_1 := X_1 + X_1$ }`. The calculus assigns two different vectors to the expression `$X_1 + X_1$` . We have $\vdash X_1 + X_1 : \begin{pmatrix} w \\ 0 \end{pmatrix}$ by (E2), and we have

$$\frac{\vdash X_1 : \begin{pmatrix} m \\ 0 \end{pmatrix} \quad \vdash X_1 : \begin{pmatrix} m \\ 0 \end{pmatrix}}{\vdash X_1 + X_1 : \begin{pmatrix} p \\ 0 \end{pmatrix} \oplus_p \begin{pmatrix} m \\ 0 \end{pmatrix} = \begin{pmatrix} p \\ 0 \end{pmatrix}}$$

by (E1) and (E4). These are the only vectors the calculus assigns to the expression. (Though, the assignment $\vdash X_1 + X_1 : \begin{pmatrix} p \\ 0 \end{pmatrix}$ has several derivations.) Let us search for a derivation from both assignments. We proceed by applying the assignment rule (A), and then, we try apply the loop rule (L).

$$\frac{\frac{\vdash X_1 + X_1 : \begin{pmatrix} w \\ 0 \end{pmatrix}}{\vdash X_1 := X_1 + X_1 : \begin{pmatrix} w & 0 \\ 0 & m \end{pmatrix}}}{\vdash \text{loop } X_2 \{X_1 := X_1 + X_1\} : ?} \quad \frac{\frac{\vdash X_1 + X_1 : \begin{pmatrix} p \\ 0 \end{pmatrix}}{\vdash X_1 := X_1 + X_1 : \begin{pmatrix} p & 0 \\ 0 & m \end{pmatrix}}}{\vdash \text{loop } X_2 \{X_1 := X_1 + X_1\} : ?}$$

In both cases we find that the side condition $\forall i[M_{ii}^* = m]$ for applying the rule (L) is violated, and we conclude that the command is not derivable.

Iteration-Independence: We will explicate the difference between w -flow and p -flow by studying some simple examples. In the two commands $X_2 := X_1 + X_1$ and $X_2 := X_2 + X_1$ data flows from X_1 to X_2 , and in either case the content of X_2 might be increased.

In the first command data w -flows as the content of X_1 *will not be* added to the old content of X_2 , whereas in the second command data p -flows as the data in X_1 *will be* added to the old content of X_2 . What happens when we execute each of the commands k times in a row? When we study the commands

$$\underbrace{X_2 := X_1 + X_1; \dots; X_2 := X_1 + X_1}_k \quad \text{and} \quad \underbrace{X_2 := X_2 + X_1; \dots; X_2 := X_2 + X_1}_k$$

it is easy to see that if $k > 0$, the value flowing into X_2 *does not* depend on k in the first case whereas it *does* in the second. The difference does matter when we the commands are executed inside loops.

In the command $\text{loop } X_3 \{X_2 := X_2 + X_1\}$, a bound on the value flowing into X_2 depends on the iteration count, and thus, data will p -flow from the iteration variable X_3 to X_2 . In the command $\text{loop } X_3 \{X_2 := X_1 + X_1\}$, a bound on the value flowing into X_2 does not depend on the iteration count, and there will be no flow at all from the iteration variable X_3 to X_2 . (If X_3 stores 0, the assignment $X_2 := X_1 + X_1$ will not be executed; otherwise it will be executed. Thus, even though the value computed into X_2 does depend on X_3 , there *exists a polynomial bound* on the value which does not.)

In general, if data p -flows from *some* source variable to a target variable inside a loop, data will also p -flow from the loop's iteration variable into the target variable; if data does not p -flow from any variable to a target variable, there will be no flow at all from the loop's iteration variable to the target variable. The rule

$$(L) \frac{\vdash C : M}{\vdash \text{loop } X_\ell \{C\} : M^* \oplus \{^P_{\ell \rightarrow j} \mid \exists i[M_{ij}^* = p]\}} \quad (\text{if } \forall i[M_{ii}^* = m])$$

records the flow from the loop's iteration variable X_ℓ to the variables in the loop's body by adding the matrix $\{^P_{\ell \rightarrow j} \mid \exists i[M_{ij}^* = p]\}$ to the closure M^* .

We will now give two derivations of $\text{loop } X_3 \{X_2 := X_1 + X_1\}$. This is the command where irreflexive w -flow, but no p -flow, takes place in the loop's body. We have

$$\frac{\frac{\frac{\vdash X_1 : \begin{pmatrix} m & & \\ & 0 & \\ & & 0 \end{pmatrix} \quad \vdash X_1 : \begin{pmatrix} m & p & \\ & 0 & \\ & & 0 \end{pmatrix}}{\vdash X_1 + X_1 : \begin{pmatrix} p & & \\ & 0 & \\ & & 0 \end{pmatrix}}}{\vdash X_2 := X_1 + X_1 : \begin{pmatrix} m & p & 0 \\ & 0 & 0 \\ & 0 & m \end{pmatrix}}}{\vdash \text{loop } X_3 \{X_2 := X_1 + X_1\} : \begin{pmatrix} m & p & 0 \\ & 0 & m \\ & 0 & p \end{pmatrix}}$$

by the inference rules (E1), (E4), (A) and (L). The application of the loop rule is correct since

$$\begin{pmatrix} m & p & 0 \\ 0 & 0 & 0 \\ 0 & 0 & m \end{pmatrix}^* \oplus \{^P_{\ell \rightarrow j} \mid \exists i[\begin{pmatrix} m & p & 0 \\ 0 & 0 & 0 \\ 0 & 0 & m \end{pmatrix}_{ij}^* = p]\} = \begin{pmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & 0 & m \end{pmatrix} \oplus \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & p & 0 \end{pmatrix} = \begin{pmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & p & m \end{pmatrix}.$$

We also have

$$\frac{\frac{\frac{\vdash X_1+X_1 : \begin{pmatrix} w & & \\ & 0 & \\ & & 0 \end{pmatrix}}{\vdash X_2 := X_1+X_1 : \begin{pmatrix} m & w & 0 \\ 0 & 0 & 0 \\ 0 & 0 & m \end{pmatrix}}{\vdash \text{loop} X_3 \{X_2 := X_1+X_1\} : \begin{pmatrix} m & w & 0 \\ 0 & 0 & 0 \\ 0 & 0 & m \end{pmatrix}}$$

by (E2), (A) and (L). Now, the application of the loop rule is correct since

$$\begin{pmatrix} m & w & 0 \\ 0 & 0 & 0 \\ 0 & 0 & m \end{pmatrix}^* \oplus \{ \ell \rightarrow j \mid \exists i [\begin{pmatrix} m & w & 0 \\ 0 & 0 & 0 \\ 0 & 0 & m \end{pmatrix}^*_{ij} = p] \} = \begin{pmatrix} m & w & 0 \\ 0 & m & 0 \\ 0 & 0 & m \end{pmatrix} \oplus \begin{pmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{pmatrix} = \begin{pmatrix} m & w & 0 \\ 0 & m & 0 \\ 0 & 0 & m \end{pmatrix}.$$

Now, assume

$$\llbracket \text{loop} X_3 \{X_2 := X_1+X_1\} \rrbracket (x_1, x_2, x_3 \rightsquigarrow x'_1, x'_2, x'_3).$$

By The Soundness Theorem the two derivations yields mwp -bounds for the output value x'_2 in terms of the input values x_1, x_2, x_3 . The second derivation yields a bound $x'_2 \leq \max(x_2, poly(x_1))$, whereas the first one yields a bound $x'_2 \leq x_2 + poly(x_1, x_3)$. Thus, the second derivation is the preferred one in the sense that the derivation actually records that we can find a polynomial bound on the value computed into the variable X_2 not depending on the input of X_3 .

Finally, let us search for derivations of $\text{loop} X_3 \{X_2 := X_2+X_1\}$. This the command where irreflexive p -flow takes place in the loop's body. If we start the derivation by applying (E2) and proceed by applying (A), we get

$$\frac{\frac{\frac{\vdash X_2+X_1 : \begin{pmatrix} w & & \\ & w & \\ & & 0 \end{pmatrix}}{\vdash X_2 := X_2+X_1 : \begin{pmatrix} m & w & 0 \\ 0 & w & 0 \\ 0 & 0 & m \end{pmatrix}}{\vdash \text{loop} X_3 \{X_1 := X_1+X_2\} : ?}$$

and then we are stuck. The side condition for applying the loop rule (L) is not fulfilled as the closure $\begin{pmatrix} m & w & 0 \\ 0 & w & 0 \\ 0 & 0 & m \end{pmatrix}^* = \begin{pmatrix} m & w & 0 \\ 0 & 0 & 0 \\ 0 & 0 & m \end{pmatrix}$ has a w on its diagonal. If we start the derivation by applying (E1), and then proceed by (E4) and (A), we get

$$\frac{\frac{\frac{\vdash X_2 : \begin{pmatrix} 0 & & \\ & m & \\ & & 0 \end{pmatrix} \quad \vdash X_1 : \begin{pmatrix} m & & \\ & 0 & \\ & & 0 \end{pmatrix}}{\vdash X_2+X_1 : \begin{pmatrix} p & & \\ & m & \\ & & 0 \end{pmatrix}}{\vdash X_2 := X_1+X_2 : \begin{pmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & 0 & m \end{pmatrix}}{\vdash \text{loop} X_3 \{X_2 := X_1+X_1\} : \begin{pmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & p & m \end{pmatrix}}$$

The loop rule (L) becomes applicable since the closure $\begin{pmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & 0 & m \end{pmatrix}^* = \begin{pmatrix} m & p & 0 \\ 0 & m & 0 \\ 0 & 0 & m \end{pmatrix}$ has only m 's on the diagonal. Note that the rule force us to “add a p ” in matrix of the conclusion. The p signifies that data p -flows from the iteration variable X_3 to the the variable X_2 .

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